



# HISTORICON™

Historical Miniature Gaming's Biggest Summer Vacation! **2009**

## PEL Corrections, as of May 30, 2009

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### Changed and or Moved

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**Day changed from 9AM Saturday and number of hours from 8**

**Z-147 - Battle of Cape Spartel, 20 Oct 1782**

Sun. 9 AM, 7 hrs, 14 players

GM: Stanley Sunderwirth

AWI 1:2400, Rules: Victory Under Sail

**Number of hours changed from 7**

**S-148 - Battle of Scilly, 30 Aug 1779**

Sat. 10 AM, 8 hrs, 15 players

GM: Stanley Sunderwirth

AWI 1:2000, Rules: Victory Under Sail

### Added

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**T-800 - A Bridge Too Far. Operation Market Garden**

Thurs. 6 PM, 4 hrs, 6 players

GM: Stephen Wagner and Showcase Comics

Sponsor: Miniatures of Chesapeake, Prize: Yes

WWII 15mm, Rules: Flames of War

Operation Market Garden was an allied attempt to capture the bridges on a path through Holland by air drop, then penetrate into the heart of the German industrial district with British armor. Historically we attempted to go "A Bridge Too Far". Maybe a more aggressive general could have got the job done. You decide.

*Age 12 and up.*

### Canceled

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**T-217 - Legendary Hunters**

Thurs. 7 PM, 4 hrs, 6 players

GM: Mike Kogelschatz and the HAWKS

Fantasy 28mm, Rules: Modified Saurian Safari

**F-292 - Is that you or a rotting corpse I smell?**

Fri. 8 AM, 4 hrs, 6 players

GM: James McWee and AoCM, Modern

Horror 28mm, Rules: Ambush Z

**F-218 - Picnic Wars**

Fri. 7 PM, 3 hrs, 6 players

GM: Harry Kogelschatz and the HAWKS

Modern 100mm, Rules: Bugs

**S-219 - Colonial Marines vs Aliens**

Sat. 10 AM, 3 hrs, 6 players

GM: Mike Kogelschatz and the HAWKS

Future 6", Rules: Home Rules

**S-220 - Colonial Marines vs Aliens**

Sat. 2 PM, 3 hrs, 6 players

GM: Harry Kogelschatz and the HAWKS

Future 6", Rules: Home Rules